

Adventurous Journey Section

Requirements - qualifying expedition or exploration or other adventurous project of four days with three nights out.

Mark off the training sections as you complete them.

	✓
Understanding of the goals (purpose) of the Journey	
First Aid and emergency procedures: <ul style="list-style-type: none"> Outdoor First Aid Safety precautions 	
Necessary equipment and how to use it: <ul style="list-style-type: none"> Equipment Stoves & Fuels Clothing 	
Route Planning: <ul style="list-style-type: none"> Trip planning 	
Navigation: <ul style="list-style-type: none"> Compass Use Map Reading Route Finding 	
Camp craft, including food and cooking: <ul style="list-style-type: none"> Camp craft Food & Cooking 	
Team building and leadership training: <ul style="list-style-type: none"> Leadership 	
Technical skills in the mode of travel: <ul style="list-style-type: none"> Survival/Loss of route Water care 	
Observation & Recording Skills	
Understanding the impact of the journey on the environment: <ul style="list-style-type: none"> Environmental care/respect 	
Appreciating the culture with the journey's environment	
Practice journey completed Date / /	
Practice journey completed Date / /	
Practice journey completed Date / /	

Adventurous Journey Section cont.

Remember if you have completed your Bronze Award you are exempt one practice journey, you are exempt a second practice journey if you've also completed Silver

Pre-approval number for Qualifying Journey gained from the National Office?	
Assessed journey completed Date / /	
Journey report presented Date / /	

Residential Project

When was the event?	
Where was the event?	
What did you do?	

Diary Dates

Note down dates of meetings, training, etc here



THE DUKE OF EDINBURGH'S
HILLARY AWARD

Personal Action Plan Gold

Time Requirements

Service	Skills	Physical Recreation
All of these Sections for 12 months		
Adventurous Journey – a four day expedition or exploration or other adventurous project		
Residential Project – a five day shared activity		

OR
Direct Entrant
(Someone who has not completed Silver)

Service	Skills	Physical Recreation
Two Sections for 12 months One Section for 18 months		
Adventurous Journey – a four day expedition or exploration or other adventurous project		
Residential Project – a five day shared activity		

Record of Activities

Agreed goals are entered in the appropriate Sections. You and your Activity Coach/Assessor then both sign it before the activity commences.

Name _____

Phone _____

Award Unit _____